

Building Algebraic-Geometric Codes with Magma

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joint work with

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Magma?

- **What?** Magma is a non-commercial computer algebra system.
- **Who?** Direction: Dr. John CANNON. Many contributors worldwide.
- **When?** Developed since 1993, successor of *Cayley* (1975).
- **Purpose?** Unified environment for algebra (group theory, linear algebra, rings, fields, number theory, modules, algebraic geometry, lattices, graphs, designs, coding theory, *etc.*)
- **Why?**
 - **Simple** (flexible and expressive language).
 - **Clean** (strong typing based on category theory and universal algebra).
 - **Fast** (state-of-the-art algorithms, optimization at machine level).

Sample of contributors

- Integer primality: Francois MORAIN (LIX, France).
- Integer factorization: Arjen LENSTRA (Bellcore, USA).
- Number Theory: *Pari* group (Henri COHEN, Bordeaux, France), *Kant* group (Michael POHST, Berlin, Germany), Wieb BOSMA (Nijmegen, Netherlands).
- Elliptic Curves: John CREMONA (Nottingham, UK).
- Modular Forms: David KOHEL (Sydney, Australia), William STEIN (Berkeley, USA).
- Function Fields: Florian HESS (Sydney, Australia).
- Coding Theory: Project CODES, INRIA (Le Chesnay, France).
- Permutation groups: Jeff LEON (UIC, USA).
- Invariant Theory: Gregor KEMPER (Heidelberg, Germany).

Sample algorithms

- Integer primality: ATKIN-MORAIN Elliptic Curves Primality Proving (ECPP), MILLER-RABIN.
- Integer factorization: Elliptic Curve Method (ECM), Multiple Polynomial Quadratic Sieve (MPQS).
- GRÖBNER bases: grevlex GRÖBNER basis + Gröbner walk.
- Integer rings of number fields: *Round 2, Round 4.*
- Rewrite groups: KNUTH-BENDIX Algorithm
- Lattices reduction: FP-LLL (SCHNORR & EUCHNER), Exact Integral Algorithm (DE WEGER).
- Finite field factorization: BERLAKAMP, SHOUP.
- MORDELL-WEIL rank: CREMONA's mwrnk.
- Decoding of alternant codes: Euclidean decoding, SUDAN's algorithm.

Reliable communications and linear codes (SHANNON, HAMMING, ... , 1948)

Problem: Send a message $x = (x_1, \dots, x_k) \in \mathbb{F}_q^k$ through a noisy channel in a way that allows to reconstruct x from the noisy data.

Idea: Embed the message space \mathbb{F}_q^k into a **linear code** *i.e.* a k -dimensional vector subspace C of \mathbb{F}_q^n , equipped with the **HAMMING metric**:

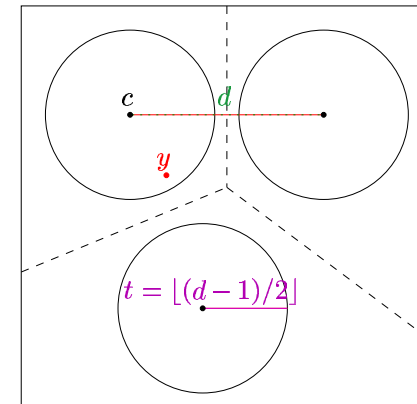
$$d(u, v) = |\{i \in \{1, \dots, n\} \mid u_i \neq v_i\}|.$$

When a noisy message $y \in \mathbb{F}_q^n$ is received, the corresponding code-word will be the closest $c \in C$.

The **minimum distance** of C measures its correction capability:

$$d(C) = \min_{\substack{c, c' \in C \\ c \neq c'}} d(c, c').$$

One says it is an $[n, k, d]_q$ -code.



Representation of linear codes

It is characterized by a **generator matrix**

$$G = \begin{pmatrix} c_{1,1} & \cdots & c_{1,n} \\ \vdots & \ddots & \vdots \\ c_{k,1} & \cdots & c_{k,n} \end{pmatrix} \quad \text{where } C = \langle c_1, \dots, c_k \rangle .$$

Algebraic Geometric Codes (GOPPA, 1975): informal description

Let X be a curve over \mathbb{F}_q , p_1, \dots, p_n be distinct points of X and $L = \langle f_1, \dots, f_k \rangle$ be a vector space of functions such that for $1 \leq i \leq k$, $f_i(p_j) \in \mathbb{F}_q$, the corresponding **Algebraic-Geometric code** is:

$$C = \{(f(p_1), \dots, f(p_n)), f \in L\}.$$

A generator matrix of C is:

$$G = \begin{pmatrix} f_1(p_1) & \cdots & f_1(p_n) \\ \vdots & \ddots & \vdots \\ f_k(p_1) & \cdots & f_k(p_n) \end{pmatrix}.$$

Ex (REED-SOLOMON codes): Let X be the affine line \mathbb{F}_q^1 , p_1, \dots, p_n , be all nonzero elements of \mathbb{F}_q and $L = \{f(x) \in \mathbb{F}_q[x] \mid \deg f < k\} = \langle 1, x, \dots, x^{k-1} \rangle$, the associated **REED-SOLOMON code** is

$$C = \{(f(p_1), \dots, f(p_n)), f \in L\}.$$

Goal of code builders: the GILBERT-VARSHAMOV bound (and beyond!)

We want families of $[n, k_n, d_n]_q$ -codes such that

1. k_n/n is large: low cost.
2. d_n/n is large: high correction capability.

Th (GILBERT-VARSHAMOV bound, 1952) For any $\delta \in [0, (q-1)/q]$, there exists a sequence $(C_n)_{n \in \mathbb{N}}$ of $[n, k_n, d_n]_q$ -codes such that

$$\limsup_{n \rightarrow \infty} \frac{d_n}{n} \geq \delta \quad \text{and} \quad \limsup_{n \rightarrow \infty} \frac{k_n}{n} \geq 1 - H_q(\delta),$$

where H_q is the q -ary **entropy** function defined by $H_q(0) = 0$ and for $0 < \delta < (q-1)/q$, by

$$H_q(\delta) = \delta \log_q(q-1) - \delta \log_q \delta - (1-\delta) \log_q(1-\delta).$$

Random codes reach this bound but they are not deterministically constructible in polynomial time, nor decodable in polynomial time, unless $P=NP$.

How good Algebraic Geometric Codes can be?

Th (DRINFELD-VLĀDUŢ bound, 1993) For any geometrically irreducible projective curve X over \mathbb{F}_q with n rational points, and geometric genus g , $n/g \leq \sqrt{q} - 1$.

Th (IHARA/TSFASMAN-VLĀDUŢ-ZINK bound, 1981) If q is a square, there exists a sequence $(X_n)_{n \in \mathbb{N}}$ of geometrically irreducible projective curves over \mathbb{F}_q with $n + 1$ rational points and geometric genus g_n , asymptotically achieving the DRINFELD-VLĀDUŢ bound. Therefore for any $\delta \in [0, (q - 1)/q]$, there exists a sequence $(C_n)_{n \in \mathbb{N}}$ of $[n, k_n, d_n]_q$ -codes that can be built in deterministic polynomial time, and such that:

$$\limsup_{n \rightarrow \infty} \frac{d_n}{n} \geq \delta \quad \text{and} \quad \limsup_{n \rightarrow \infty} \frac{k_n}{n} \geq 1 - \frac{1}{\sqrt{q} - 1} - \delta .$$

This exceeds the GILBERT-VARSHAMOV bound for q square ≥ 49 .

GARCIA and STICHTENOTH have given (1995) a simpler and equivalent (ELKIES, 1997) construction.

Plane curves *vs.* space curves

Two geometrically irreducible curves X and Y over \mathbb{F}_q are **birationally equivalent** iff the function fields $K(X)$ and $K(Y)$ are isomorphic \mathbb{F}_q -algebras.

Prop: Any geometrically irreducible curve over \mathbb{F}_q is equivalent to a plane curve.

Prop: Any geometrically irreducible curve over \mathbb{F}_q is equivalent to its **normalization** X^{nor} (*i.e.* all local rings $\mathcal{O}_{X,p}$ are normal). Moreover, X^{nor} is nonsingular (*i.e.* all local rings $\mathcal{O}_{X,p}$ are regular and, as $\dim X = 1$, DVRs).

	Good	Bad
Space curves (nonsingular)	Easier theory, $ X(\mathbb{F}_q) $ unbounded	GRÖBNER bases \implies exponentially bounded complexity
Plane curves (singular)	2 or 3 variables \implies polynomially bounded complexity	Harder theory, $ X(\mathbb{F}_q) \leq \mathbb{P}^2(\mathbb{F}_q) = q^2 + q + 1$

Curves over non-algebraically closed fields

In real life, curves are over non-algebraically closed fields.

Given an affine point $p \in X$ of degree $d > 1$, we will “locally extend” X to $X \times_{\mathbb{F}_q} \mathbb{F}_{q^d}$ in order to represent p by a pair $(a, b) \in \mathbb{F}_{q^d}^2$, and allow translation $(a, b) \longrightarrow (0, 0)$. However we keep only one “distinguished” representative under $\text{Gal}(\mathbb{F}_{q^d}/\mathbb{F}_q)$.

There is no canonical “ $\overline{\mathbb{F}_q}$ ” but **Magma** provides default finite fields with compatible embeddings using CONWAY polynomials. (D^5 pseudo-algebraic closure is currently being adapted for finite fields)

Rational points, singular points

Prop: If $X = \text{Spec } \mathbb{F}_q[x, y]/\langle F(x, y) \rangle$ and $Y = \text{Spec } \mathbb{F}_q[x, y]/\langle G(x, y) \rangle$ are affine reduced plane curves with $\gcd(F, G) = 1$. Let $R = \{a \in \overline{\mathbb{F}_q} \mid \exists b \in \overline{\mathbb{F}_q} \mid F(a, b) = G(a, b) = 0\}$, the projection $X \cap Y$ on the first coordinate. For any $a \in \overline{\mathbb{F}_q}$, if $\text{lc}_y(F(x, y))$ and $\text{lc}_y(G(x, y))$ do not both vanish at $x = a$.

$$a \in R \iff (\text{res}_y(F(x, y), G(x, y)))(a) = 0 .$$

We therefore find the intersections $(a, b) \in X \cap Y$ by finding the roots a of $\text{res}_y(F(x, y), G(x, y))$, then by finding the roots b of $\gcd(F(a, y), G(a, y))$.

Th (Jacobian criterion): If $X = \text{Spec } \mathbb{F}_q[x, y]/\langle F(x, y) \rangle$ is an affine reduced plane curve the **jacobian ideal**

$$J = \langle \partial F / \partial x, \partial F / \partial y \rangle ; ,$$

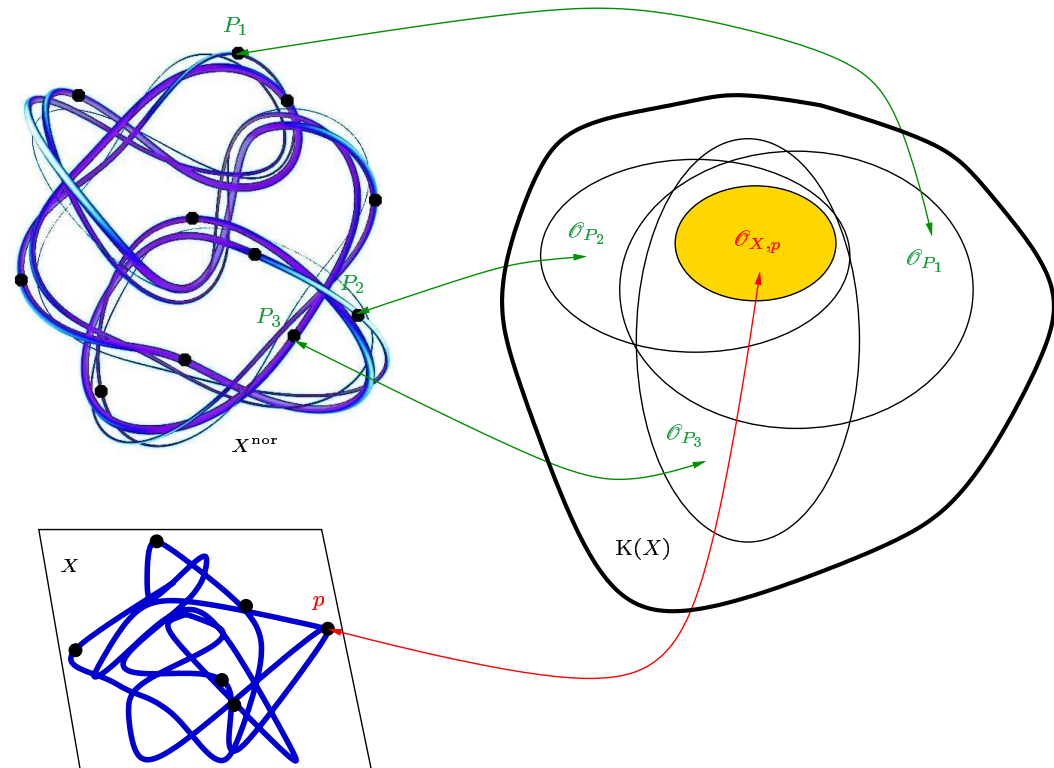
defines the **singular locus** $\text{Sing}(X)$ of X . It is a finite closed set of X .

Places over points

For each point $p \in X$, the local ring $\mathcal{O}_{X,p}$ is included in finitely many DVRs $\mathcal{O}_P \subset K(X)$.

The maximal ideal P of \mathcal{O}_P is called a **place** of X **over** p (one denotes $P|p$).

Places of X are in bijections with the points of X^{nor} .



Geometric normalization *via* adjoint divisors and geometric genus

If $f \in K(X)$, we define the **local divisor** at $p \in X$:

$$(f)_p = \sum_{P|p} v_P(f) \cdot P .$$

The **local adjoint** divisor at $p \in X$ is:

$$(\mathcal{O}_{X,p}^{\text{nor}} : \mathcal{O}_{X,p}) = \{f \in K(X) \mid (f)_p \geq \text{adj}_p(X)\} ,$$

and the **adjoint divisor** is

$$\text{adj}(X) = \sum_{p \in \text{Sing}(X)} \text{adj}_p(X) .$$

Th (GORENSTEIN, 1952) If X is a geometrically irreducible projective plane curve of degree d ,

$$p_g(X) = p_a(X) - \frac{1}{2} \deg \text{adj}(X) = \frac{1}{2}((d-1)(d-2) - \deg \text{adj}(X)); .$$

Algorithmics of the desingularization using blowups

Let $k = \mathbb{F}_q$ and $X = \text{Spec } k[x, y]/\langle F(x, y) \rangle$ be a geometrically irreducible affine plane curve and $p \in X$ a non-smooth point, using quadratic transforms and translations (**extension fields required!**), we build a sequence of curves $X_{p'_1}, \dots, X_{p'_s}$, such that for all i ,

1. $0 = p'_i \in X_{p'_i}$.
2. $X_{p'_i}$ is defined over some extension k_i of k .
3. $X_{p'_i}$ is birationally equivalent to $X \times_k k_i$.
4. The isomorphic image of \mathcal{O}_{X_i, p'_i} contains $\mathcal{O}_{X, p}$.

Each p'_i is said to be **infinitely close** to p and one denote by $\text{Icp}(p)$ the set of such points.

The process is recursively repeated on the $X_{p'_i}$ as long as they are not smooth. It stops after finitely many steps and the leaves of the corresponding **desingularization tree** are labeled by curves $\tilde{X}_j = \text{Spec } \tilde{k}_j[\tilde{x}, \tilde{y}]/\langle \tilde{F}_j(\tilde{x}, \tilde{y}) \rangle$ such that the $\mathcal{O}_{\tilde{X}_j, 0}$ are the DVRs whose isomorphic image contain $\mathcal{O}_{X, p}$.

W.l.o.g., we can suppose \tilde{x} is a local parameter of $\mathcal{O}_{\tilde{X}_j, 0}$ and use **NEWTON's method** to write \tilde{y} as a power series in \tilde{x} in the completion of the ring.

Algorithmics of the computation of adjoint divisors

Once the desingularization tree is built, one recursively build the **exceptional divisors**

$$\text{exc}_p(X) = \sum_{P|p} m_P(p) \cdot P, \quad \text{where } m_P(p) = \min\{v_P(f), f \in \mathfrak{m}_{X,p}\},$$

and to compute the **local adjoint divisor**, we use the recursive formula:

$$\text{adj}_p(X) = (m_p(X) - 1) \cdot \text{exc}_p(X) + \sum_{q \in \text{Icp}(p)} \text{adj}_q(X_q),$$

where $m_p(X)$ is the **multiplicity** of $X = \text{Spec } k[x, y]/\langle F(x, y) \rangle$ at p , *i.e.* the degree of the initial form of $F(x, y)$.

Implementation of the desingularization

Desingularization

Theoretical step	Algorithmic tools
Build X .	Multivariate polynomial rings, multivariate gcd, scheme structure.
Find singularities of X .	Multivariate resultants, univariate factorization, tower of extension of finite fields.
Build desingularization trees at each singularity.	Labeled tree structure, polynomial ring homomorphisms. NEWTON's method
Compute adjoint divisor $\text{adj}(X)$, deduce the geometric genus $p_g(X)$.	Places structure, divisor structure, recursive parsing of the desingularization tree.

A basis of $\mathcal{L}(D)$ using BRILL-NOETHER theorem

Let $X = \text{Proj } S$, be a geometrically irreducible projective plane curve over \mathbb{F}_q of degree d , and a divisor $D = \sum_{P \in \text{Pl}(X)} n_P \cdot P$, we want to compute a basis of the finite-dimensional \mathbb{F}_q -vector space:

$$\mathcal{L}(D) = \{f \in K(X) \setminus \{0\} \mid (f) + D \geq 0\} \sqcup \{0\} .$$

We use the space of **interpolating forms of degree δ** for an effective divisor $B \geq 0$:

$$S_\delta(B) = \{f \in S_\delta \mid (f) \geq B\} .$$

Th (BRILL-NOETHER) Let $B = (D + \text{adj}(X))_+ = v_1 P_1 + \dots + v_r P_r \geq 0$. For all integer δ such that $\delta > \max(d - 1, \frac{d-3}{2} + \frac{v}{d})$, there exists $g_0 \in S_\delta(B) \setminus \{0\}$, such that

$$\mathcal{L}(D) = \left\{ \frac{g}{g_0}, g_i \in S_\delta((g_0) - D) \setminus \{0\} \right\} \sqcup \{0\} .$$

Interpolating forms

Let $\Sigma = \mathbb{F}_q[x, y, z]$ and Σ_δ the \mathbb{F}_q -vector space of homogeneous polynomials of degree δ . The basis $(x^i y^j z^k, i + j + k = \delta)$ has $(\delta + 1)(\delta + 2)/2$ elements.

Let $B = v_1 P_1 + \dots + v_r P_r \geq 0$ be an effective divisor. For $1 \leq i \leq r$, the fact an element $f \in S_\delta \setminus \{0\}$ satisfies $v_{P_i}(f) \geq v_i$ signifies that the P_i -adic series of f has zero coefficients up to order $v_i - 1$.

Let p_i be the point of X below P_i , the map $\mathcal{O}_p \longrightarrow \mathcal{O}_{P_i}$ induces a map

$$\mathbb{F}_q[x, y, z] \hookrightarrow \mathfrak{k}_{P_i}[u, v] \hookrightarrow \mathfrak{k}_{P_i}[[\pi]] .$$

We compute a generator system of the interpolating forms of $v_i P_i$ by computing the \mathbb{F}_q -kernel of the matrix of images of the $x^i y^j z^k$, using a generalization of DELSARTE's Theorem.

A vector space complement removes multiples of H .

We take the intersection of all spaces for $1 \leq i \leq r$ to get $S_\delta(B)$.

Implementation of BRILL-NOETHER algorithm

BRILL-NOETHER algorithm

Theoretical step	Algorithmic tools
Compute the BRILL-NOETHER bound δ	Divisor structure
Compute the space of interpolating forms of degree δ of $(D + \text{adj}(X))_+$ and take a nonzero element g_0	Homomorphism $\mathbb{F}_q[x, y, z] \longrightarrow \mathbb{F}_{q^r}[[\pi]]$ to compute P -adic series, linear algebra over finite fields
Compute a basis (g_1, \dots, g_κ) of the space of interpolating forms of degree δ of $((g_0) - D)_+$ and return the basis $(g_1/g_0, \dots, g_\kappa/g_0)$	Idem + vector space complement.

Building an Algebraic-Geometric Code

Let $P = (P_1, \dots, P_n)$ be an n -tuple of distinct places of degree 1, and define the evaluation map:

$$\begin{aligned} \text{ev}_P : \bigcap_{i=1}^n \mathcal{O}_P &\longrightarrow \mathbb{F}_q^n \\ f &\longmapsto (f(P_1), \dots, f(P_n)) \end{aligned}$$

Let $D \in \text{Div}(X)$, such that $P_i \notin \text{Supp } D$ for all i , the $[n, k \leq \ell(D), d]_q$ -**weakly-algebraic-geometric (WAG) code** is: $C \stackrel{\text{def}}{=} \text{im} \left(\text{ev}_{P|\mathcal{L}(D)} \right) = \{ (f(P_1), \dots, f(P_n)) , f \in \mathcal{L}(D) \}$.

If $\deg D < n$, $\text{ev}_{P|\mathcal{L}(D)}$ is injective and C is an **algebraic-geometric (AG)** and according to **RIEMANN** inequality:

$$k = \ell(D) \geq \deg D + 1 - p_g(X) \quad \text{and} \quad d \geq n - \deg D .$$

If $2g - 2 < \deg D < n$, C is a **strongly-algebraic-geometric (SAG)** code and according to **RIEMANN-ROCH** theorem $k = \ell(D) = \deg D + 1 - p_g(X)$.

Conclusion

It works! Even for reduced curves that are not geometrically irreducible: it allows **absolute factorization**.

There is something very frustrating: all objects we want to build have a definition over \mathbb{F}_q and algorithms involve field extensions, non-canonical choices, and therefore an exasperating additional cost of equality tests. **Please help!**

One can derive from algorithms to build the ring of integers of a number field K (*i.e.* the normalization of \mathbb{Z} in K), a purely algebraic normalization of affine plane curves working with their function field (both are global fields). (*Round 2*, Florian HESS, *Magma* V.2.7, *Round 4*, Emmanuel HALLOIN). Benchmarks suggest that our implementation and the *Round 2* implementation are equally competitive, depending on the situation.

Decoding algorithms for AG-codes (“SUDAN-like”) are being implemented.